



# Turrell Scouts BSA Resident Camp

## Class Catalog

### Event Contacts

Name	Title	Phone	Email
Russ Rayot			
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Registration opens January 02, 2023  
Visit [www.scoutingevent.com/333-Turrell2023](http://www.scoutingevent.com/333-Turrell2023) to register



BOY SCOUTS  
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### CT53 Action Archery

Test your skills and get involved if you think you have what it takes to hit targets from long distance or an ability to hit moving targets. What better way to showcase your skills than in a skills competition?

3-4:50 PM **Days:** Mo Tu We Th Fr **Room:** Archery  
**Maximum number of participants:** 30  
**Sessions:** All



### CT1 Archery

Archery is a fun way for Scouts to exercise minds as well as bodies, developing a steady hand, a good eye, and a disciplined mind. This merit badge can provide a thorough introduction to those who are new to the bow and arrow - but even for the experienced archer, earning the badge can help to increase the understanding and appreciation of archery.

9-9:50 AM **Days:** Mo Tu We Th Fr **Room:** Archery  
**Maximum number of participants:** 18  
**Sessions:** All

11-11:50 AM **Days:** Mo Tu We Th Fr **Room:** Archery  
**Maximum number of participants:** 18  
**Sessions:** All

2-2:50 PM **Days:** Mo Tu We Th Fr **Room:** Archery  
**Maximum number of participants:** 18  
**Sessions:** All



### CT61 Art

This merit badge concentrates on two-dimensional art, specifically drawing and painting in various media, including an introduction to design applications in the fields of graphic arts and industrial design, history and design principles, and how these fields relate to fine art

9-9:30 AM **Days:** Mo Tu We Th Fr **Room:** Handicraft  
**Sessions:** All

2-2:30 PM **Days:** Mo Tu We Th Fr **Room:** Handicraft  
**Sessions:** All



### CT56 ATV

All-terrain vehicles (ATVs or UTVs) are banned from program use and are not approved for unit use. The exception is council-approved ATV programs.

2-2:50 PM **Days:** Mo Tu We Th Fr  
**Minimum Age:** 13  
**Maximum number of participants:** 6  
**Sessions:** All

3-3:50 PM **Days:** Mo Tu We Th Fr  
**Minimum Age:** 13  
**Maximum number of participants:** 6  
**Sessions:** All



### CT58 Basketry

Basketry is a handy skill for a Scout. A basket can be a sturdy companion on campouts, carrying clothes snugly and efficiently, holding potatoes and corn for roasting over a campfire, or carrying the day's fishing catch back to camp for dinner. Baskets and basket-weaving projects also make great gifts for family and friends.

10-10:50 AM **Days:** Mo Tu We Th Fr **Room:** Handicraft  
**Maximum number of participants:** 30  
**Sessions:** All

3-3:50 PM **Days:** Mo Tu We Th Fr **Room:** Handicraft  
**Maximum number of participants:** 30  
**Sessions:** All



### CT4 Camping

Camping is one of the best-known methods of the Scouting movement. When he founded the Scouting movement in the early 1900s, Robert Baden-Powell encouraged every Scout to learn the art of living out-of-doors. He believed a young person able to take care of himself while camping would have the confidence to meet life's other challenges, too.

9-9:50 AM **Days:** Mo Tu We Th Fr **Room:** Outdoor Skills  
**Maximum number of participants:** 30  
**Sessions:** All

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4-4:50 PM **Days:** Mo Tu We Th Fr **Room:** Outdoor Skills  
**Maximum number of participants:** 30  
**Sessions:** All



### CT5 Canoeing

For several centuries, the canoe was a primary method of travel for explorers and settlers. Today, it remains an important part of the wilderness experience and an enjoyable leisure activity that teaches communication, teamwork, and physical fitness.

2-2:50 PM **Days:** Mo Tu We Th Fr **Room:** Aquatics  
**Maximum number of participants:** 15  
**Sessions:** All



### CT8 Climbing

Climbing is not a sport that requires tremendous muscular strength; it demands mental toughness and the willingness to practice hard to master a set of skills. The adventure of climbing can also provide a new way to enjoy the outdoors.

10-11:50 AM **Days:** Mo Tu We Th Fr **Room:** Field Sports  
**Maximum number of participants:** 6  
**Sessions:** All



### CT7 Cooking

The Cooking merit badge introduces principles of cooking that can be used both at home or in the outdoors. Scouts who earn this badge will learn about food safety, nutritional guidelines, meal planning, and methods of food preparation, and will review the variety of culinary (or cooking) careers available.

12-2 PM **Days:** Mo Tu We Th Fr **Room:** Outdoor Skills  
**Maximum number of participants:** 18  
**Sessions:** All



### CT11 Emergency Preparedness

Scouts are often called upon to help because they know first aid and they know about the discipline and planning needed to react to an emergency situation. Earning this merit badge helps a Scout to be prepared by learning the actions that can be helpful and needed before, during, and after an emergency.

3-3:50 PM **Days:** Mo Tu We Th Fr **Room:** X-Treme Sports  
**Maximum number of participants:** 30  
**Sessions:** All



### CT10 Environmental Science

While earning the Environmental Science merit badge, Scouts will get a taste of what it is like to be an environmental scientist, making observations and carrying out experiments to investigate the natural world.

9-9:50 AM **Days:** Mo Tu We Th Fr **Room:** Nature  
**Maximum number of participants:** 30  
**Sessions:** Week 4

11-11:50 AM **Days:** Mo Tu We Th Fr **Room:** Nature  
**Sessions:** All

4-4:50 PM **Days:** Mo Tu We Th Fr **Room:** Nature  
**Maximum number of participants:** 30  
**Sessions:** All



### CT14 First Aid

First aid - caring for injured or ill persons until they can receive professional medical care - is an important skill for every Scout. With some knowledge of first aid, a Scout can provide immediate care and help to someone who is hurt or who becomes ill. First aid can help prevent infection and serious loss of blood. It could even save a limb or a life.

9-9:50 AM **Days:** Mo Tu We Th Fr **Room:** Field Sports  
**Maximum number of participants:** 30  
**Sessions:** All

4-4:50 PM **Days:** Mo Tu We Th Fr **Room:** Field Sports  
**Maximum number of participants:** 30  
**Sessions:** All

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### CT13 Fishing

In Scouting for Boys, Baden-Powell offers this advice: "Every Scout ought to be able to fish in order to get food for himself. A tenderfoot [beginner] who starved on the bank of a river full of fish would look very silly, yet it might happen to one who had never learned to catch fish."

9-9:50 AM **Days:** Mo Tu We Th Fr  
**Maximum number of participants:** 30  
**Sessions:** All



### CT15 Forestry

In working through the Forestry merit badge requirements, Scouts will explore the remarkable complexity of a forest and identify many species of trees and plants and the roles they play in a forest's life cycle. They will also discover some of the resources forests provide to humans and come to understand that people have a very large part to play in sustaining the health of forests.

9-9:50 AM **Days:** Mo Tu We Th Fr **Room:** Nature  
**Sessions:** All



### CT68 Game Design

Games also come in almost every shape, size, format, and flavor imaginable. Games can be fast-paced, slow, or anything in between. Some are competitive. Some are cooperative. They may be for individuals, small groups, or thousands of players at a time. They might take seconds to complete or last for years. However you slice it, everyone has played games, and games help make us who we are.

10-10:50 AM **Days:** Mo Tu We Th Fr **Room:** STEM  
**Maximum number of participants:** 30  
**Sessions:** All



### CT17 Geology

Geology is the study of Earth. It includes the study of materials that make up Earth, the processes that change it, and the history of how things happened, including human civilization, which depends on natural materials for existence.

11-11:50 AM **Days:** Mo Tu We Th Fr  
**Sessions:** All



### CT62 Indian Lore

Far different from the stereotypes or common images that are portrayed on film, on television, and in many books and stories, American Indians have many different cultures, languages, religions, styles of dress, and ways of life. To learn about these different groups is to take an exciting journey of discovery in which you will meet some of America's most fascinating peoples.

9-9:50 AM **Days:** Mo Tu We Th Fr **Room:** Handicraft  
**Maximum number of participants:** 30  
**Sessions:** All  
  
2-2:50 PM **Days:** Mo Tu We Th Fr **Room:** Handicraft  
**Maximum number of participants:** 30  
**Sessions:** All



### CT48 Insect Study

In earning the Insect Study merit badge, Scouts will glance into the strange and fascinating world of the insect. There, they will meet tiny creatures with tremendous strength and speed, see insects that undergo startling changes in habits and form as they grow, and learn how insects see, hear, taste, smell, and feel the world around them.

3-3:50 PM **Days:** Mo Tu We Th Fr **Room:** Nature  
**Maximum number of participants:** 30  
**Sessions:** All



### CT16 Kayaking

A basic-level merit badge for flat-water kayaking - whitewater kayaking will still fall under Whitewater merit badge.

11-11:50 AM **Days:** Mo Tu We Th Fr **Room:** Aquatics  
**Maximum number of participants:** 11  
**Sessions:** All

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**CT18      Leatherwork**

Scouts who complete the requirements to earn the Leatherwork merit badge will explore leather's history and its endless uses. They will learn to make a useful leather item using the same types of raw materials that our ancestors used; be challenged to master skills like hand-stitching, lacing, and braiding.; and learn how to preserve and protect leather items so they will last a lifetime and beyond.

11-11:50 AM      **Days:** Mo Tu We Th Fr    **Room:** Handicraft  
**Sessions:** All



**CT19      Lifesaving**

No Boy Scout will ignore a plea for help. However, the desire to help is of little use unless one knows how to give the proper aid. The main purpose of the Lifesaving merit badge is to prepare Scouts to assist those involved in water accidents, teaching them the basic knowledge of rescue techniques, the skills to perform them, and the judgment to know when and how to act so that they can be prepared for emergencies.

9-10:50 AM      **Days:** Mo Tu We Th Fr    **Room:** Aquatics  
**Maximum number of participants:** 30  
**Sessions:** All

10-11:50 AM    **Days:** Mo Tu We Th Fr    **Room:** Aquatics  
**Maximum number of participants:** 30  
**Sessions:** All



**CT22      Nature**

There is a very close connection between the soil, the plants, and all animal life, including people. Understanding this connection, and the impact we have upon it, is important to preserving the wilderness, as well as to our own well-being as members of the web of nature.

2-2:50 PM      **Days:** Mo Tu We Th Fr    **Room:** Nature  
**Maximum number of participants:** 30  
**Sessions:** All



**CT41      Nuclear Science**

Nuclear science gives us a simple explanation of the natural world. The ultimate goal of nuclear science is to find out if there is one fundamental rule that explains how matter and forces interact. Earning the Nuclear Science merit badge is a chance for Scouts to learn about this exciting field at the cutting edge of science today.

11-11:50 AM    **Days:** Mo Tu We Th Fr    **Room:** STEM  
**Minimum Age:** 14  
**Maximum number of participants:** 10  
**Sessions:** All



**CT23      Orienteering**

Orienteering, the use of map and compass to find locations and plan a journey, has been a vital skill for humans for thousands of years. Orienteering is also a recognized sport at the Olympic Games, and thousands of people participate in the sport each year in local clubs and competitions.

11-11:50 AM    **Days:** Mo Tu We Th Fr    **Room:** Outdoor Skills  
**Maximum number of participants:** 30  
**Sessions:** All



**CT69      Pathfinder- All Day**

During this all day class scouts will work on the following:  
Scouts BSA Scout rank advancement

Scouts BSA Tenderfoot rank advancement

Scouts BSA Second Class rank advancement

Scouts BSA First Class rank advancement

Scouts in this program will also earn their Swimming Merit badge.

9-4:30 PM      **Days:** Mo Tu We Th Fr  
**Sessions:** All

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### CT60 Paul Bunyan Woodsman

To encourage proper use of woods tools, training others in Totin' Chip skills, and creating a simple outdoor project using acquired woods tool skills.

3-3:50 PM **Days:** Mo Tu We Th Fr **Room:** Outdoor Skills  
**Maximum number of participants:** 30  
**Sessions:** All



### CT25 Personal Fitness

Personal fitness is an individual effort and desire to be the best one can be. Regardless of their current levels of personal fitness, in the twelve weeks it will take Scouts to complete the athletic requirements for this merit badge, they will be in better shape, feel better about themselves, have more energy, and gain self-confidence in their overall abilities.

9-9:50 AM **Days:** Mo Tu We Th Fr  
**Maximum number of participants:** 30  
**Sessions:** All



### CT26 Photography

Beyond capturing family memories, photography offers a chance to be creative. Many photographers use photography to express their creativity, using lighting, composition, depth, color, and content to make their photographs into more than snapshots. Good photographs tell us about a person, a news event, a product, a place, a scientific breakthrough, an endangered animal, or a time in history.

9-9:50 AM **Days:** Mo Tu We Th Fr **Room:** STEM  
**Maximum number of participants:** 30  
**Sessions:** All



### CT24 Pioneering

Pioneering-the knowledge of ropes, knots, and splices along with the ability to build rustic structures by lashing together poles and spars-is among the oldest of Scouting's skills. Practicing rope use and completing projects with lashings also allow Scouts to connect with past generations, ancestors who used many of these skills as they sailed the open seas and lived in America's forests and prairies.

9-10:50 AM **Days:** Mo Tu We Th Fr **Room:** Outdoor Skills  
**Maximum number of participants:** 30  
**Sessions:** All

10-11:50 AM **Days:** Mo Tu We Th Fr **Room:** Outdoor Skills  
**Maximum number of participants:** 30  
**Sessions:** All



### CT27 Plant Science

Plant scientists use their curiosity and knowledge to develop questions about the world of plants. Then they try to answer those questions with further observations and experiments in the laboratory and in the field. To earn this merit badge, Scouts will explore three of the most important plant science specialties: agronomy, horticulture, and field botany.

4-4:50 PM **Days:** Mo Tu We Th Fr **Room:** Nature  
**Maximum number of participants:** 30  
**Sessions:** All



### CT28 Programming

Programming Merit Badge.

2-3:50 PM **Days:** Mo Tu We Th Fr **Room:** STEM  
**Minimum Age:** 14  
**Maximum number of participants:** 6  
**Sessions:** All

3-4:50 PM **Days:** Mo Tu We Th Fr **Room:** STEM  
**Minimum Age:** 14  
**Maximum number of participants:** 6  
**Sessions:** All



### CT55 Project Soaring Eagle

A nation is a patchwork of communities that differ from each other and may be governed differently. But regardless of how local communities differ, they all have one point in common: In the United States, local government means self-government. Good citizens help to make decisions about their community through their elected local officials.

As Scouts fulfill the requirements for this merit badge, they will learn how to become active citizens are aware of and grateful for their liberties and rights, to participate in their governments and protect their freedom, helping to

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defend their country and standing up for individual rights on behalf of all its citizens.

Scouts who earn the Citizenship in the World merit badge will discover that they are already citizens of the world. How good a world citizen each person is depends on his willingness to understand and appreciate the values, traditions, and concerns of people in other countries.

This clear and concise definition comes from the U.S. Department of Education: "Communication focuses on how people use messages to generate meanings within and across various contexts, cultures, channels, and media. The field of communication promotes the effective and ethical practice of human communication."

Personal management is about mapping a plan for your life that will involve setting short-range and long-range goals and investigating different ways to reach those goals. Education, training, and experience all help make your goals become a reality. To achieve your goals, you will choose the best path and make a commitment to it, while remaining flexible enough to deal with changes and new opportunities.

9-11:50 AM **Days:** Mo Tu We Th Fr  
**Minimum Rank:** Star  
**Maximum number of participants:** 30  
**Sessions:** All



### CT44 Rank: Scout

Boy Scout Scout rank advancement

11-11:50 AM **Days:** Mo Tu We Th Fr **Room:** Outdoor Skills  
**Sessions:** Week 3



### CT52 Reptile and Amphibian Study

Boys always have been interested in snakes, turtles, lizards, and alligators, as well as frogs and salamanders. Developing knowledge about these captivating creatures leads to an appreciation for all native wildlife; understanding the life cycle of a reptile or amphibian and keeping one as a pet can be a good introduction to natural history; and knowing about venomous species can help Scouts to be prepared to help in case of an emergency.

2-2:50 PM **Days:** Mo Tu We Th Fr  
**Maximum number of participants:** 30  
**Sessions:** All



### CT30 Rifle Shooting

Unless a rifle is handled incorrectly or recklessly, it is not dangerous. A rifle, like any other precision instrument, is manufactured to perform a specific task and can do so at no risk to the user or others. By earning this badge, Scouts can develop their shooting skills while learning safe practices.

9-9:50 AM **Days:** Mo Tu We Th Fr **Room:** Rifle/Shotgun Ranges  
**Maximum number of participants:** 12  
**Sessions:** All  
3-3:50 PM **Days:** Mo Tu We Th Fr **Room:** Rifle/Shotgun Ranges  
**Maximum number of participants:** 12  
**Sessions:** All



### CT31 Rowing

Rowing is the use of oars as a means of propelling boats, has grown from a basic method of transportation to a competitive sport and an enjoyable method of exercising.

9-9:50 AM **Days:** Mo Tu We Th Fr **Room:** Aquatics  
**Maximum number of participants:** 12  
**Sessions:** Week 2, Week 3, Week 4, Week 5



### CT57 Sculpture

This merit badge introduces Scouts to sculpture, an art form that allows an artist to express what he sees and feels by using these three dimensions by shaping materials such as clay, stone, metal, and wood.

10-10:50 AM **Days:** Mo Tu We Th Fr **Room:** Handicraft  
**Maximum number of participants:** 30  
**Sessions:** All  
3-3:50 PM **Days:** Mo Tu We Th Fr  
**Sessions:** All

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**CT37 Search and Rescue**

The process and safety methods of working around specialized teams such as aircraft, canine, and aquatic rescue teams. Identifying differences between search and rescue environments, such as coastal, wilderness, rural, and urban landscapes. Determining when Universal Transverse Mercator (UTM) and latitude and longitude (Lat/Lon) should be used.

2-2:50 PM **Days:** Mo Tu We Th Fr  
**Maximum number of participants:** 30  
**Sessions:** All



**CT32 Shotgun Shooting**

A shotgun is a precision instrument, designed to shoot a shot charge in a specific pattern to cover a designated area at a certain distance. Unlike a rifle, the bore of the shotgun is not rifled, so the shot emerging from the muzzle is not spinning.

10-10:50 AM **Days:** Mo Tu We Th Fr **Room:** Rifle/Shotgun Ranges  
**Additional Fee:** \$12.00  
**Minimum Age:** 14  
**Maximum number of participants:** 8  
**Sessions:** All

2-2:50 PM **Days:** Mo Tu We Th Fr **Room:** Rifle/Shotgun Ranges  
**Additional Fee:** \$12.00  
**Minimum Age:** 14  
**Maximum number of participants:** 8  
**Sessions:** All



**CT33 Signs, Signals, and Codes**

American Sign Language (ASL) is the third most used language in the United States. The Signs, Signals, and Codes merit badge will cover Morse code, ASL, Braille, signaling, trail markings, and other nonverbal communications. Did you know that some of these have even saved people's lives?

11-11:50 AM **Days:** Mo Tu We Th Fr **Room:** Outdoor Skills  
**Maximum number of participants:** 30  
**Sessions:** All



**CT47 Small-Boat Sailing**

Sailing is one of the most enjoyable pastimes on the open water. The quiet and peacefulness of the water can provide a pleasant break from everyday life. However, smooth sailing requires paying careful attention to safety.

2-3:50 PM **Days:** Mo Tu We Th Fr **Room:** Aquatics  
**Maximum number of participants:** 6  
**Sessions:** All

3-4:50 PM **Days:** Mo Tu We Th Fr **Room:** Aquatics  
**Maximum number of participants:** 6  
**Sessions:** All



**CT38 Sustainability**

Sustainability Merit Badge.

10-10:50 AM **Days:** Mo Tu We Th Fr **Room:** Nature  
**Maximum number of participants:** 30  
**Sessions:** All

3-3:50 PM **Days:** Mo Tu We Th Fr **Room:** Nature  
**Maximum number of participants:** 30  
**Sessions:** All



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#### **CT35      Swimming**

Swimming is a leisure activity, a competitive sport, and a basic survival skill. Scouts who earn this badge will learn about safety when swimming and diving, how swimming can contribute to overall fitness and health, and gain some basic competitive swimming skills.

- 10-11:50 AM      **Days:** Mo Tu We Th Fr    **Room:** Aquatics  
                         **Maximum number of participants:** 10  
                         **Sessions:** All
- 11-12:50 PM    **Days:** Mo Tu We Th Fr    **Room:** Aquatics  
                         **Maximum number of participants:** 10  
                         **Sessions:** All
- 2-3:50 PM        **Days:** Mo Tu We Th Fr    **Room:** Aquatics  
                         **Maximum number of participants:** 30  
                         **Sessions:** All
- 3-4:50 PM        **Days:** Mo Tu We Th Fr    **Room:** Aquatics  
                         **Maximum number of participants:** 30  
                         **Sessions:** All



#### **CT40      Weather**

Meteorology is the study of Earth's atmosphere and its weather and the ways in which temperature, wind, and moisture act together in the environment. In addition to learning how everyday weather is predicted, Scouts can learn about extreme weather such as thunderstorms, tornadoes, and hurricanes, and how to stay safe.

- 10-10:50 AM    **Days:** Mo Tu We Th Fr    **Room:** Nature  
                         **Maximum number of participants:** 30  
                         **Sessions:** All



#### **CT36      Wilderness Survival**

In their outdoor activities, Scouts learn to bring the clothing and gear they need, to make good plans, and do their best to manage any risks. But now and then, something unexpected happens. When things go wrong, the skills of wilderness survival can help make everything right again.

- 10-10:50 AM    **Days:** Mo Tu We Th Fr    **Room:** Outdoor Skills  
                         **Maximum number of participants:** 30  
                         **Sessions:** All
- 3-3:50 PM        **Days:** Mo Tu We Th Fr    **Room:** Outdoor Skills  
                         **Maximum number of participants:** 30  
                         **Sessions:** All



#### **CT42      Wood Carving**

As with any art, wood carving involves learning the basics of design, along with material selection and tools and techniques, as well as wood-carving safety. The requirements of the Wood Carving merit badge introduce Scouts to an enjoyable hobby and that can become a lifetime activity.

- 4-4:50 PM        **Days:** Mo Tu We Th Fr    **Room:** Handicraft  
                         **Maximum number of participants:** 16  
                         **Sessions:** All